

## Lampiran 1 Daftar Riwayat Hidup



**Dwigita Octasya Fajry**  
Teknik Informatika

**BRIEFLY ABOUT ME**

Kelebihan saya adalah saya dapat beradaptasi dengan cepat, dapat bekerja secara team, bertanggung jawab, menyukai hal baru, disiplin, jujur, dan sopan.

**PENDIDIKAN**



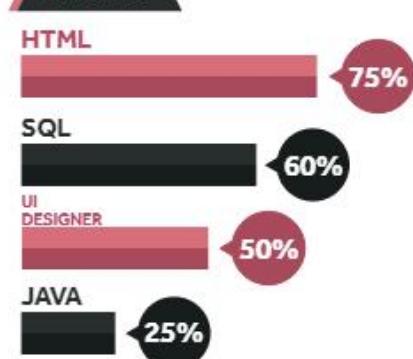
SMPIT ALFATIH 1	2009 to 2012	SMAN 3 KAB. TANGERANG	2012 to 2015	UNIV.ESA UNGGUI	2015 to 2019
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**PELATIHAN SERTIFIKAT**



TOEFL SCORE 490	SAP 1	SAP 2
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**SKILLS**



HTML	75%
SQL	60%
UI DESIGNER	50%
JAVA	25%

**INTEREST**



 PROGRAMMING	 INTERNET	 WRITING
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## LAMPIRAN 2 CODING

### *Loading splash*

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace pemantauan
{
    public partial class LoadingSplash : Form
    {
        public LoadingSplash()
        {
            InitializeComponent();
        }

        private void Timer1_Tick(object sender, EventArgs e)
        {
            try
            {
                rectangleShape2.Width += 1;
                if (rectangleShape2.Width >= 492)
                {
                    timer1.Stop();
                    FormLogin frm = new FormLogin();
                    frm.Show();
                    this.Hide();
                }
            }
            catch (Exception)
            {
                return;
            }
        }
    }
}

```

### *Form login*

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using System.Data.OleDb;
using MySql.Data.MySqlClient;

```

```

namespace pemantauan
{
    public partial class FormLogin : Form
    {
        MySqlConnection conn = ConnectionService.GetConnection();
        public FormLogin()
        {
            InitializeComponent();
        }

        private void Button1_Click(object sender, EventArgs e)
        {
            if (formlogin(textBox1.Text, textBox2.Text))
            {
                Utama outama = new Utama();
                outama.ShowDialog();
            }
            else
            {
                MessageBox.Show("Login gagal");
            }
        }
        private Boolean formlogin(string sUsername, string sPassword)
        {
            string SQL = "SELECT username,password FROM tb_user";
            conn.Open();
            MySqlCommand cmd = new MySqlCommand(SQL, conn);
            MySqlDataReader reader = cmd.ExecuteReader();
            while (reader.Read())
            {
                if ((sUsername == reader.GetString(0)) && (sPassword ==
reader.GetString(1)))
                {
                    conn.Close();
                    return true;
                }
            }
            conn.Close();
            return false;
        }
    }
}

```

### Pemantauan

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Windows.Forms;
using AForge.Imaging;
using AForge.Imaging.Filters;
using AForge;

```

```

using AForge.Video.DirectShow;
using System.Drawing.Imaging;
using System.Threading;
using System.IO;

namespace pemantauan
{
    public partial class utama : Form
    {
        string d = "";
        private FilterInfoCollection videoDevices;
        EuclideanColorFiltering filter = new EuclideanColorFiltering();
        Color color = Color.Black;
        GrayscaleBT709 grayscaleFilter = new GrayscaleBT709();
        BlobCounter blobCounter = new BlobCounter();
        int range = 120;
        public f21()
        {
            InitializeComponent();

            blobCounter.MinWidth = 2;
            blobCounter.MinHeight = 2;
            blobCounter.FilterBlobs = true;
            blobCounter.ObjectsOrder = ObjectsOrder.Size;
            try
            {
                // enumerate video devices
                videoDevices = new
                FilterInfoCollection(FilterCategory.VideoCaptureDevice);

                if (videoDevices.Count == 0)
                    throw new ApplicationException();

                // add all devices to combo
                foreach (FilterInfo device in videoDevices)
                {
                    camerasCombo.Items.Add(device.Name);
                }
                camerasCombo.SelectedIndex = 0;
            }
            catch (ApplicationException)
            {
                camerasCombo.Items.Add("No local capture devices");
                videoDevices = null;
            }

            Bitmap b = new Bitmap(320, 240);
            // Rectangle a = (Rectangle)r;
            Pen pen1 = new Pen(Color.FromArgb(160, 255, 160), 3);
            Graphics g2 = Graphics.FromImage(b);
            pen1 = new Pen(Color.FromArgb(255, 0, 0), 3);
            g2.Clear(Color.White);
            g2.DrawLine(pen1, b.Width / 2, 0, b.Width / 2, b.Width);
            g2.DrawLine(pen1, b.Width, b.Height / 2, 0, b.Height / 2);
            pictureBox1.Image = (System.Drawing.Image)b;
        }

        private void timer1_Tick(object sender, EventArgs e)
    }
}

```

```

{
}

private void videoSourcePlayer1_NewFrame(object sender, ref Bitmap
image)
{
    Bitmap objectsImage = null;
    Bitmap mImage = null;
    mImage=(Bitmap)image.Clone();
    filter.CenterColor = Color.FromArgb(color.ToArgb());
    filter.Radius =(short)range;

    objectsImage = image;
    filter.ApplyInPlace(objectsImage);

    BitmapData objectsData = objectsImage.LockBits(new Rectangle(0,
0, image.Width, image.Height),
ImageLockMode.ReadOnly, image.PixelFormat);
    UnmanagedImage grayImage = grayscaleFilter.Apply(new
UnmanagedImage(objectsData));
    objectsImage.UnlockBits(objectsData);

    blobCounter.ProcessImage(grayImage);
    Rectangle[] rects = blobCounter.GetObjectRectangles();

    if (rects.Length > 0)
    {
        foreach (Rectangle objectRect in rects)
        {
            Graphics g = Graphics.FromImage(mImage);
            using (Pen pen = new Pen(Color.FromArgb(160, 255, 160),
5))
            {
                g.DrawRectangle(pen, objectRect);
            }
            g.Dispose();
        }
    }

    image = mImage;
}
private void videoSourcePlayer3_NewFrame(object sender, ref Bitmap
image)
{
    Bitmap objectsImage = null;

    // set center colol and radius
    filter.CenterColor = Color.FromArgb(color.ToArgb());
    filter.Radius = (short)range;
    // apply the filter
    objectsImage = image;
    filter.ApplyInPlace(image);

    // lock image for further processing
}

```

```

        BitmapData objectsData = objectsImage.LockBits(new Rectangle(0,
0, image.Width, image.Height),
ImageLockMode.ReadOnly, image.PixelFormat);

        // grayscaling
        UnmanagedImage grayImage = grayscaleFilter.Apply(new
UnmanagedImage(objectsData));

        // unlock image
        objectsImage.UnlockBits(objectsData);

        // locate blobs
        blobCounter.ProcessImage(grayImage);
        Rectangle[] rects = blobCounter.GetObjectRectangles();

        if (rects.Length > 0)
        {
            Rectangle objectRect = rects[0];

            // draw rectangle around detected object
            Graphics g = Graphics.FromImage(image);

            using (Pen pen = new Pen(Color.FromArgb(160, 255, 160), 5))
            {
                g.DrawRectangle(pen, objectRect);
            }
            g.Dispose();
            int objectX = objectRect.X + objectRect.Width / 2 -
image.Width / 2;
            int objectY = image.Height / 2 - (objectRect.Y +
objectRect.Height / 2);
            ParameterizedThreadStart t = new
ParameterizedThreadStart(p);
            Thread aa = new Thread(t);
            aa.Start(rects[0]);
        }
        Graphics g1 = Graphics.FromImage(image);
        Pen pen1 = new Pen(Color.FromArgb(160, 255, 160), 3);
        g1.DrawLine(pen1, image.Width / 2, 0, image.Width / 2, image.Width);
        g1.DrawLine(pen1, image.Width, image.Height / 2, 0,
image.Height / 2);
        g1.Dispose();
    }

    void p(object r)
    {
        try
        {

            Bitmap b = new Bitmap(pictureBox1.Image);
            Rectangle a = (Rectangle)r;
            Pen pen1 = new Pen(Color.FromArgb(160, 255, 160), 3);
            Graphics g2 = Graphics.FromImage(b);
            pen1 = new Pen(color, 3);
            // Brush b5 = null;
            SolidBrush b5 = new SolidBrush(color);
            // g2.Clear(Color.Black);
        }
    }
}

```

```

Font f = new Font(Font, FontStyle.Bold);

g2.DrawString("o", f, b5, a.Location);
g2.Dispose();
pictureBox1.Image = (System.Drawing.Image)b;
this.Invoke((MethodInvoker)delegate
{
    richTextBox1.Text = a.Location.ToString() + "\n" +
richTextBox1.Text + "\n"; ;
});
}
catch (Exception faa)
{
    Thread.CurrentThread.Abort();
}

Thread.CurrentThread.Abort();
}

private void button1_Click(object sender, EventArgs e)
{

videoSourcePlayer1.SignalToStop();
videoSourcePlayer1.WaitForStop();
videoSourcePlayer2.SignalToStop();
videoSourcePlayer2.WaitForStop();
videoSourcePlayer3.SignalToStop();
videoSourcePlayer3.WaitForStop();
// videoDevices = null;
VideoCaptureDevice videoSource = new
VideoCaptureDevice(videoDevices[camerasCombo.SelectedIndex].MonikerString);
videoSource.DesiredFrameSize = new Size(320, 240);
videoSource.DesiredFrameRate = 12;

videoSourcePlayer1.VideoSource = videoSource;
videoSourcePlayer1.Start();
videoSourcePlayer2.VideoSource = videoSource;
videoSourcePlayer2.Start();
videoSourcePlayer3.VideoSource = videoSource;
videoSourcePlayer3.Start();
//groupBox1.Enabled = false;
}

private void f21_FormClosing(object sender, FormClosingEventArgs e)
{

videoSourcePlayer1.SignalToStop();
videoSourcePlayer1.WaitForStop();
videoSourcePlayer2.SignalToStop();
videoSourcePlayer2.WaitForStop();
videoSourcePlayer3.SignalToStop();
videoSourcePlayer3.WaitForStop();
groupBox1.Enabled = true;
}

private void button2_Click(object sender, EventArgs e)
{
}

```

```
videoSourcePlayer1.SignalToStop();
videoSourcePlayer1.WaitForStop();
videoSourcePlayer2.SignalToStop();
videoSourcePlayer2.WaitForStop();
videoSourcePlayer3.SignalToStop();
videoSourcePlayer3.WaitForStop();
}

private void linkLabel1_LinkClicked(object sender,
LinkLabelLinkClickedEventArgs e)
{
}

private void button3_Click(object sender, EventArgs e)
{
    colorDialog1.ShowDialog();
    color = colorDialog1.Color;
}

private void numericUpDown1_ValueChanged(object sender, EventArgs e)
{
    range = Convert.ToInt32(numericUpDown1.Value) ;
}

private void numericUpDown2_ValueChanged(object sender, EventArgs e)
{
    blobCounter.MaxWidth = Convert.ToInt32(numericUpDown2.Value);
}

private void numericUpDown3_ValueChanged(object sender, EventArgs e)
{
    blobCounter.MinWidth = Convert.ToInt32(numericUpDown3.Value);
}
}
```