

## LAMPIRAN

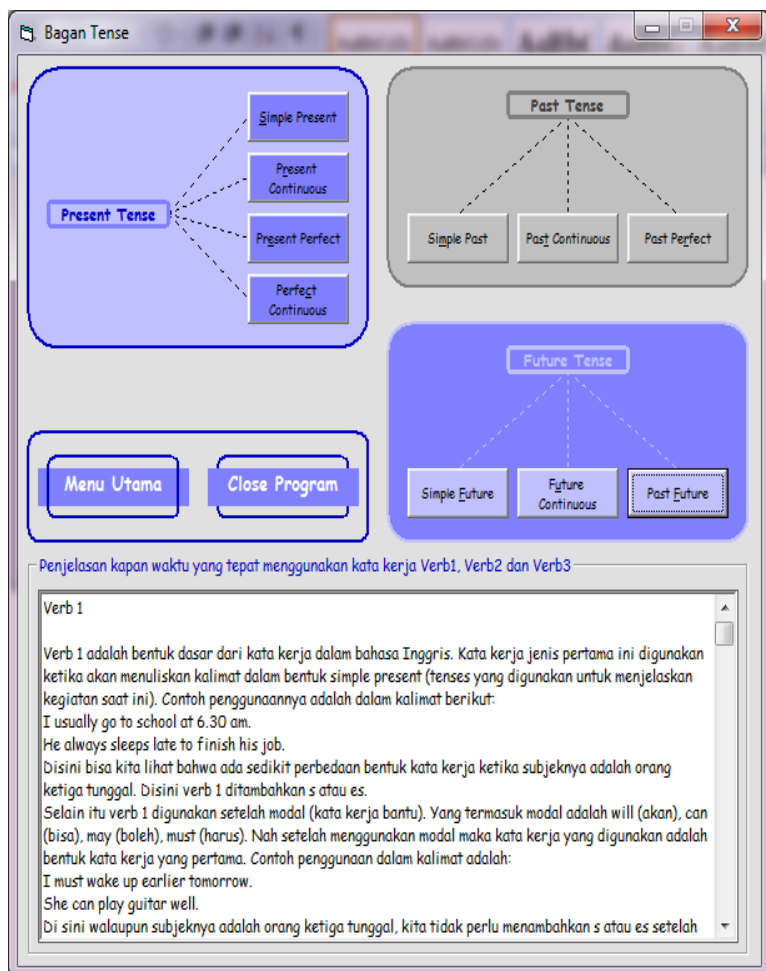
### A. Perancangan Interface

Perancangan desain Program aplikasi pengenalan 10 *Tense* adalah sebagai berikut :

#### 1. Halaman Utama



## 2. Bagan Struktur *Tense* dan Keterangan



## 3. Input

Form Maintenance

**ENTRY TABEL TEST TAHAP 1**

NO SOAL

TENSE

KODE TEST

SOAL

A

B

C

JAWABAN

Entry Edit Delete Save

**ENTRY TABEL TEST TAHAP 3**

NO SOAL

KODE TEST

SOAL

A

B

C

d

JAWABAN

Entry Edit Delete Save

**ENTRY TABEL TEST TAHAP 2**

NO SOAL

TENSE

KODE TEST

SOAL

JAWABAN (-)

JAWABAN (?)

Entry Edit Delete Save

**ENTRY TABEL TEST TAHAP 4**

NO SOAL

TENSE

KODE TEST

SOAL

JAWABAN

Entry Edit Delete Save

MENU UTAMA IUTUP

## 4. Menu Test Pemahaman Materi



## 5. Test Tahap 1

The screenshot shows a software application window titled "Test Tahap 1". The interface is as follows:

- Header:** "TEST TAHAP 1" in a blue bar.
- Left Panel:**
  - Section: "SOAL NOMOR !!"
  - Question Number: "1" in a large blue box.
  - Navigation: "<<SOAL>>" button with left and right arrow icons.
- Main Question Area:**
  - Instruction: "PILIH LAH JAWABAN SESUAI DENGAN ATURAN TENSE YANG BENAR"
  - Question: "Soal SIMPLE PRESENT TENSE"
  - Text: "I (STUDY) ENGLISH EVERY DAY" in a hatched box.
  - Options: "A. STUDIES", "B. STUDY", "C. STUDYING" in red boxes.
  - Input: "JAWABAN ANDA ??" in a red box.
- Bottom Navigation:** "Menu Test", "Menu Utama", "Close Program" buttons.
- Score Section:**
  - Section: "SKOR TEST TAHAP 1"
  - Score: "SKOR" in a hatched box.
- Result Summary:**
  - Labels: "JAWABAN BENAR", "TOTAL SOAL", "JAWABAN SALAH" in red boxes.
  - Values: "0", "19", "0" in blue boxes.

6. Test Tahap 2

The screenshot shows a software window titled "Test Tahap 2". The main heading is "TEST TAHAP 2". On the left, a box labeled "SOAL NOMOR !!!" contains the number "1". Below it are navigation buttons: "<<SOAL>>" and ">". The main question area is titled "RUBAH KALIMAT BERIKUT KEDALAM BENTUK NEGATIF-INTROGATIF" and "Soal SIMPLE PRESENT TENSE". The question text is "THEY COME TO THE MUSEUM EVERY WEEK". Below the question are two input fields: "Bentuk Negative >>" and "Bentuk Introgative >>". There are two buttons: "Check Jawaban (-)" and "Check Jawaban (?)". A red-bordered box contains the text "JAWABAN ANDA ??". At the bottom of the question area are three buttons: "Menu Test", "Menu Utama", and "Close Program".

Below the question area, the score section is titled "SKOR TEST TAHAP 2". It features a "SKOR" display showing "20". To the left, under "JAWABAN NEGATIVE", there are "BENAR" and "SALAH" buttons, both showing "0". To the right, under "JAWABAN INTROGATIVE", there are "BENAR" and "SALAH" buttons, both showing "0".

### 7. Test Tahap 3

The screenshot shows a software window titled "Test Tahap 3". The main area is divided into several sections:

- Header:** "TEST TAHAP 3"
- Instruction:** "PILIHLAH TENSE YANG BENAR BERDASARKAN KALIMAT DIBAWAH INI"
- Question Area:** "SOAL NOMOR !!" with the number "1" in a large box. Below it are navigation buttons: "<<SOAL>>" and ">".
- Text:** "MY TEACHER IS GIVING ME A BOOK NOW" in a blue box.
- Options:** Four red buttons: "PRESENT CONTINUOUS TENSE", "PAST CONTINUOUS TENSE", "PRESENT PERFECT TENSE", and "SIMPLE FUTURE TENSE".
- Answer Field:** "JAWABAN ANDA ??" in a red box.
- Navigation:** "Menu Test", "Menu Utama", and "Close Program" buttons.
- Score Section:** "SKOR TEST TAHAP 3" with a "SKOR" input field.
- Results:** Three boxes: "JAWABAN BENAR" (0), "TOTAL SOAL" (20), and "JAWABAN SALAH" (0).

## 8. Test Tahap 4

Test Tahap 4

**TEST TAHAP 4**

**SOAL NO !!!**

1

<<SOAL>>

TERJEMAHKAN KALIMAT BERIKUT SESUAI DENGAN ATURAN TENSE

Soal SIMPLE PRESENT TENSE

SAYA BELAJAR SETIAP HARI

Check Jawaban

JAWABAN ANDA ??

Menu Test    Menu Utama    Close Program

**SKOR TEST TAHAP 4**

SKOR

JAWABAN BENAR    TOTAL SOAL    JAWABAN SALAH

0    20    0